

KV APPLETREE SHOW & FinOHA CHAMPIONSHIP SHOW 2019

Tervetuloa KV Appletree Show ja FinOHA Championship Show –kilpailutapahtumaan
lauantaina 27.7.2019 – sunnuntaina 28.7.2019 KV-Stabelle Karkkilan Uusitaloon.

PATTERNS RADAT



KV APPLETREE SHOW & FinQHA CHAMPIONSHIP SHOW 2019

LUOKKAJÄRJESTYS & RADAT

LAUANTAI

PWU REINING

AQHA Youth Halter

AQHA 412000 Youth Showmanship at Halter

APHA YSH1 Y Showmanship 18 & Under

APHA XSH1 YSPB Showmanship 18 & Under (solid)

AQHA 434000 Youth Reining - Pattern #6 – Mestaruusluokka

APHA YR1 Y Reining 18 & Under pattern #6

APHA XR1 YSPB Reining 18 & Under (solid)

NRHA 3100 Youth 13&under - pattern #6

NRHA 3200 Youth 14-18

AQHA 440000 Youth Western Horsemanship

APHA YH1 Y Western Horsemanship 18 & Under

APHA XH1 YSPB Western Horsemanship 18 & Under

AQHA Amateur Halter Mestaruusluokkia (luokkatarjonta kutsun lopussa)

APHA Amateur Halter

AQHA 212000 Amateur Showmanship at Halter – Mestaruusluokka

APHA ASH1 A Showmanship at Halter AA

APHA ABSH ASPB Showmanship at Halter AA

NRHA 5300 Rookie Level1 - pattern # 8

NRHA 5310 Rookie Level2

APHA AR1 A Reining AA - pattern #4

APHA ABRG ASPB Reining AA (solid)

AQHA 234000 Amateur Reining - Mestaruusluokka - pattern #4

SRL 540 Reining 2-taso

NRHA 1400 Non Pro

AQHA 244000 Amateur Hunter Under Saddle – Mestaruusluokka

APHA ABH1 A Hunter Under Saddle AA

NRHA 1500 Intermediate Non Pro - pattern #6

NRHA 1600 Limited Non Pro

NRHA 1650 Prime Time Non Pro

NRHA Finland Freestyle Reining

AQHA 240000 Amateur Western Horsemanship – Mestaruusluokka

SRL 240 Western Horsemanship 2-taso

APHA AH1 A Western Horsemanship AA

APHA ABHM ASPB Western Horsemanship AA (solid)

AQHA 242000 Amateur Western Pleasure – Mestaruusluokka

APHA AWP1 A Western Pleasure AA

APHA ABWP ASPB Western Pleasure AA (solid)

SRL 140 Western Pleasure 2-taso

AQHA 243000 Amateur Ranch Riding – Mestaruusluokka - pattern #6 (AQHA Rule Book 2019)

SRL 940 Ranch Riding 2-taso

APHA ARP1 A Ranch Riding All Ages pattern #3 (APHA Rule Book 2019)

SUNNUNTAI

PWU REINING

AQHA Open Halter Mestaruusluokkia
APHA Open Halter

SRL 1-tason Trail

APHA AT1 A Trail AA
APHA ABT ASPB Trail AA (solid)

AQHA 238000 Amateur Trail – Mestaruusluokka
SRL 440 Trail 2-taso

APHA TRL1 Trail AA
APHA BT1 SPB Trail AA (solid)

AQHA 138000 Trail – Mestaruusluokka

NRHA 1200 Intermediate Open pattern #4
NRHA 1301 Limited Open
NRHA 1350 Rookie Professional

APHA RNG1 Reining AA pattern #4
APHA BRG1 SPB Reining AA (solid)

AQHA 134000 Reining - Mestaruusluokka - pattern #8
NRHA 1100 Open

AQHA 142000 Western Pleasure – Mestaruusluokka

APHA WP1 Western Pleasure AA

APHA WP1 SPB Western Pleasure AA (solid)

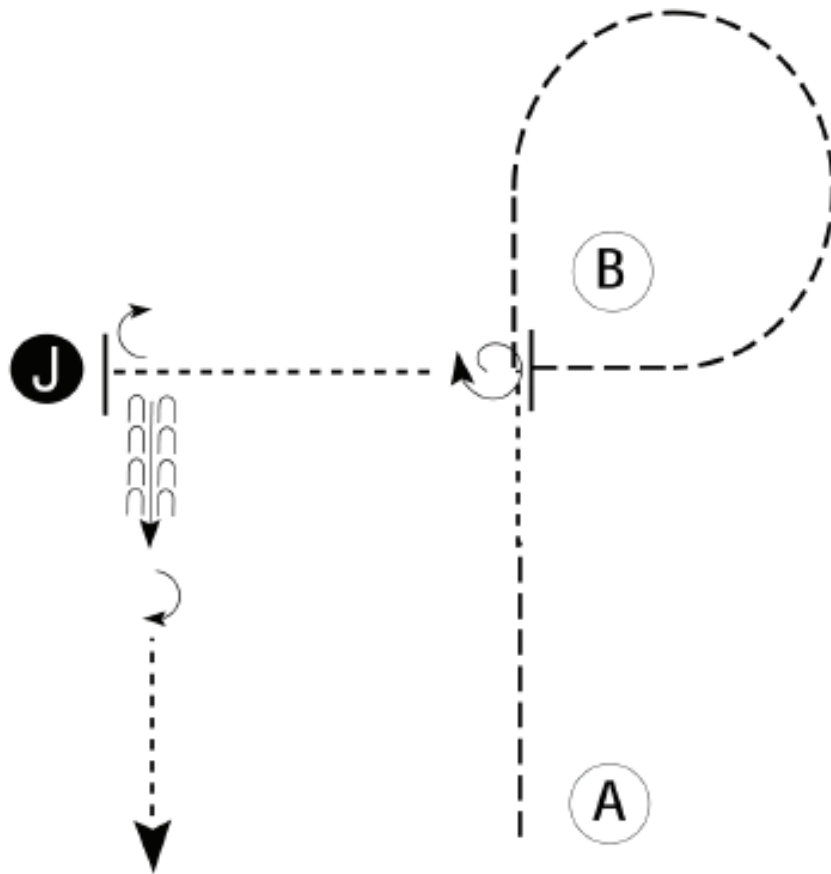
AQHA 144000 Hunter Under Saddle – Mestaruusluokka

APHA BPH1 Hunter Under Saddle AA

AQHA 143000 Ranch Riding - Mestaruusluokka - pattern #4 (AQHA Rule Book 2019)

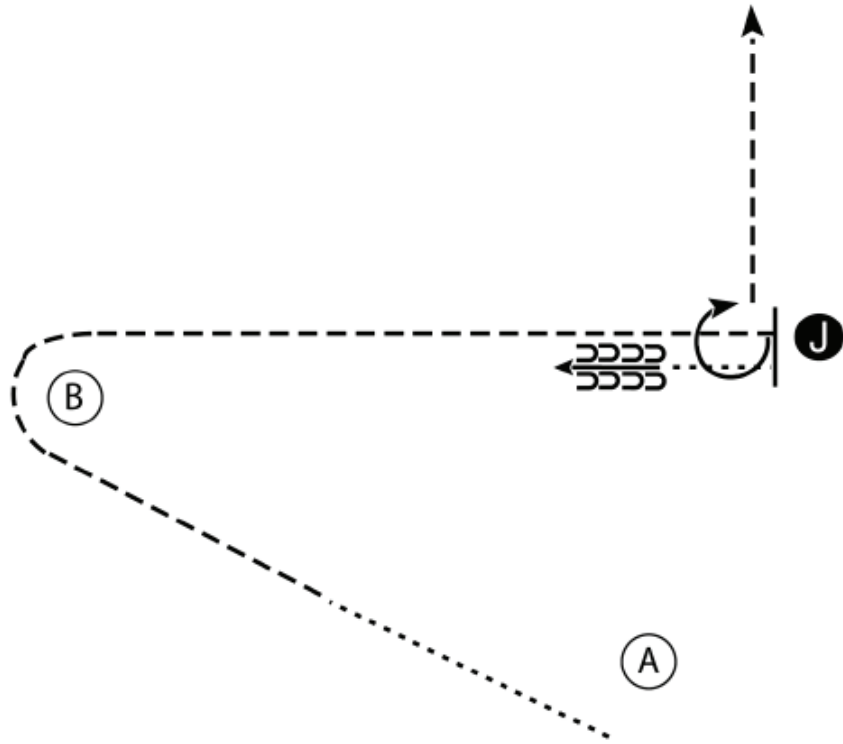
APHA RHP1 Ranch Riding AA – pattern #5 (APHA Rule Book 2019)

AQHA / APHA Amateur Showmanship



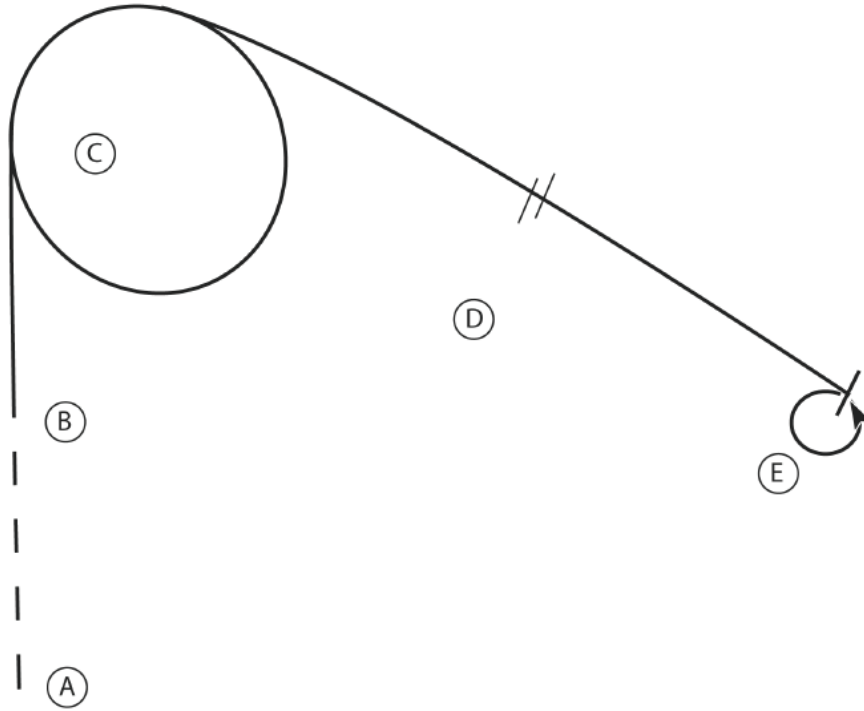
1. Trot halfway to B.
2. Walk two horse lengths.
3. Trot to and around B as shown.
4. Trot past B and stop. Perform a 360 degree turn.
5. Walk to judge and set up for inspection.
6. When dismissed, perform a 90 degree turn and back approximately 2 horse lengths.
7. Perform a 180 degree turn and walk straight away.

AQHA / APHA Youth Showmanship



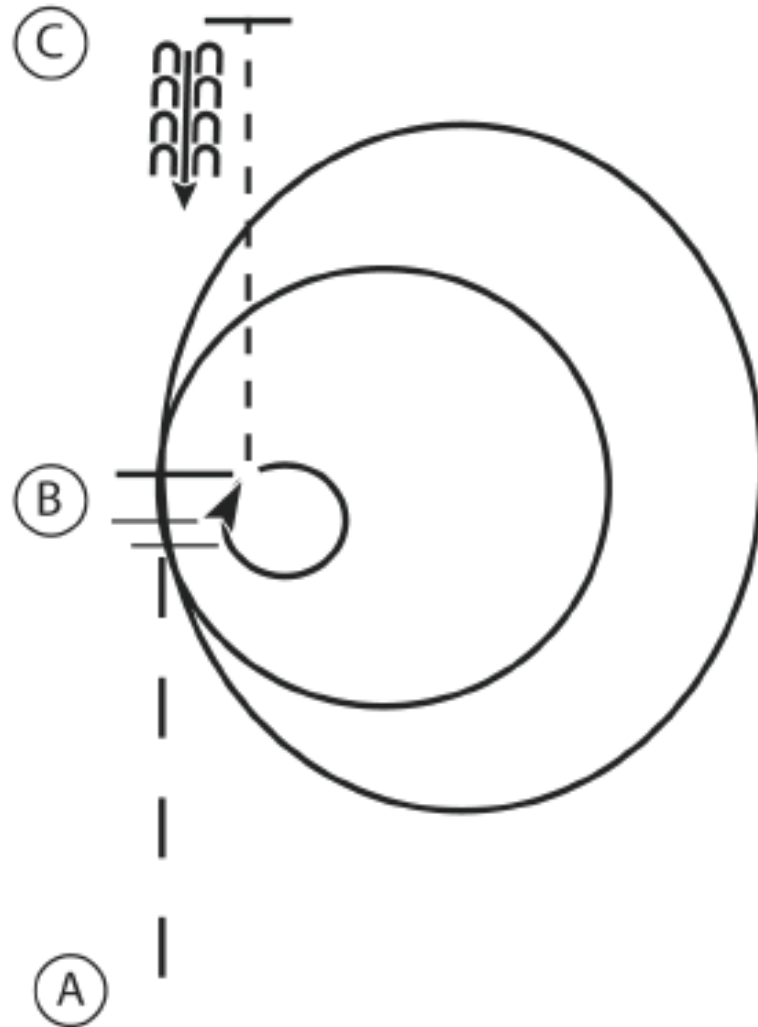
1. Walk half way from A to B.
2. Trot around B to the Judge.
3. Stop and back four steps.
4. Walk to Judge and set up for inspection.
5. When dismissed perform a 270 degree turn and trot to line-up.

AQHA / APHA Youth Horsemanship

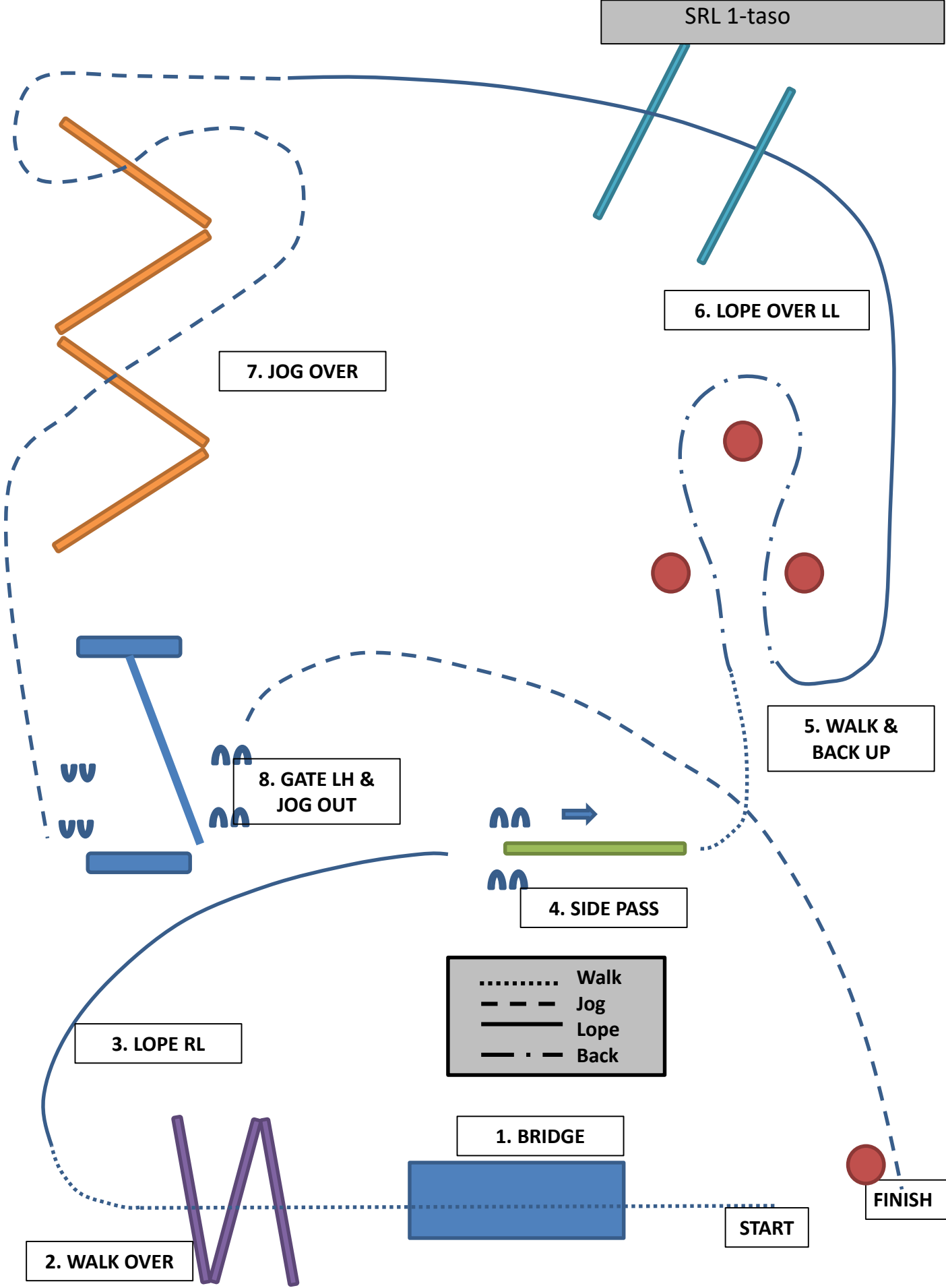


1. Extend the jog A to B.
2. At B lope on the right lead to and around C, continue to D.
3. At D perform a lead change and continue to E.
4. Stop at E and perform a 360 degree turn to the left.

AQHA / APHA Amateur Horsemanship
SRL 2-taso



1. Extend the jog A to B.
2. At B lope a circle to the right on the left lead.
3. At B change leads and continue with speed in a circle to the right.
4. Stop at B and perform a 360 degree turn to the right.
5. Jog B to C.
6. Stop at C and back 4 steps.



SRL 1-taso

6. LOPE OVER LL

7. JOG OVER

5. WALK & BACK UP

8. GATE LH & JOG OUT

4. SIDE PASS

3. LOPE RL

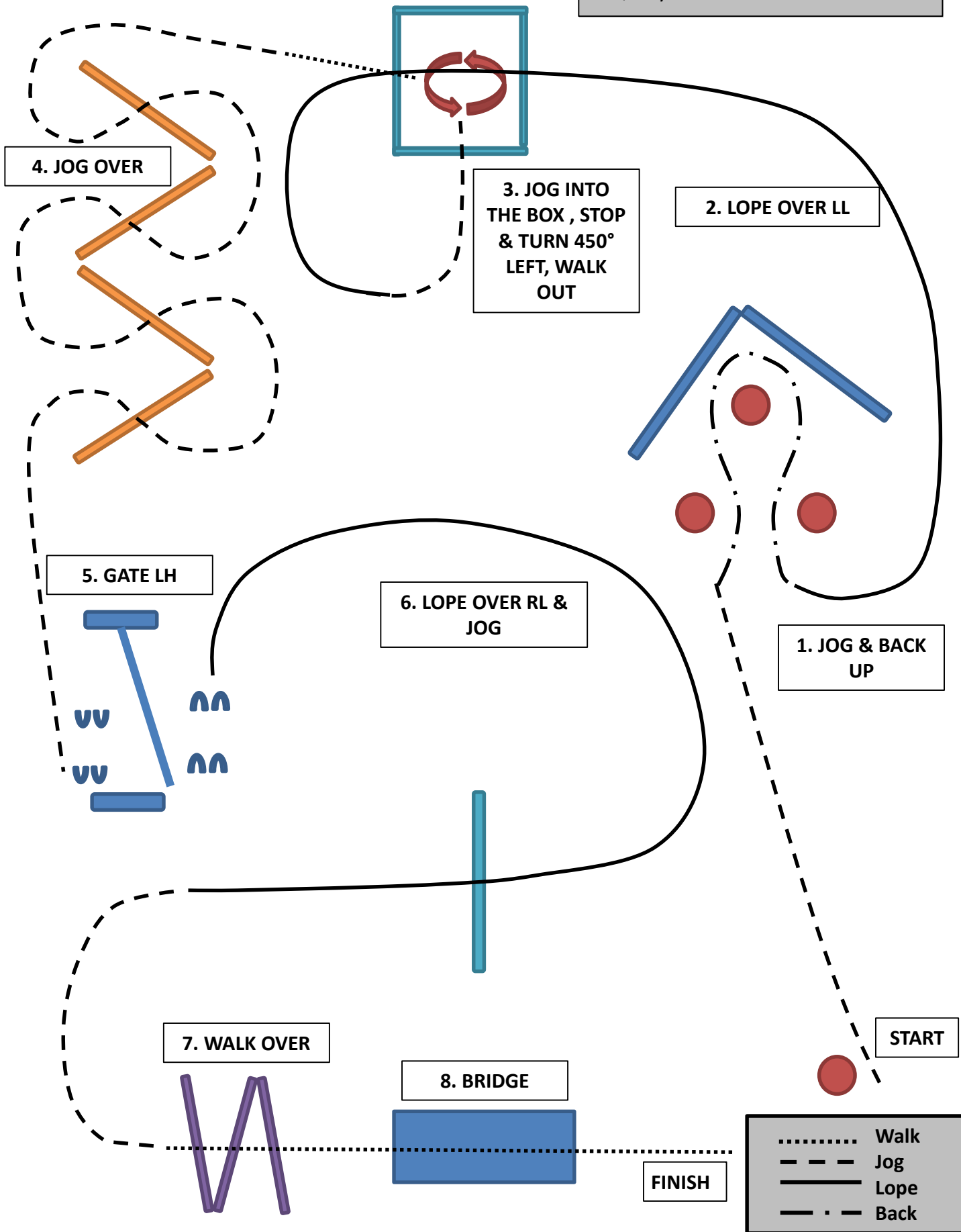
.....	Walk
- - -	Jog
————	Lope
- . -	Back

1. BRIDGE

2. WALK OVER

START

FINISH



AQHA/APHA Open

5. LOPE OVER LL

6. LOPE INTO THE BOX, STOP & TURN 360° LEFT

4. WALK & SIDE PASS

8. GATE LH & JOG OUT

3. Stop and BACK UP

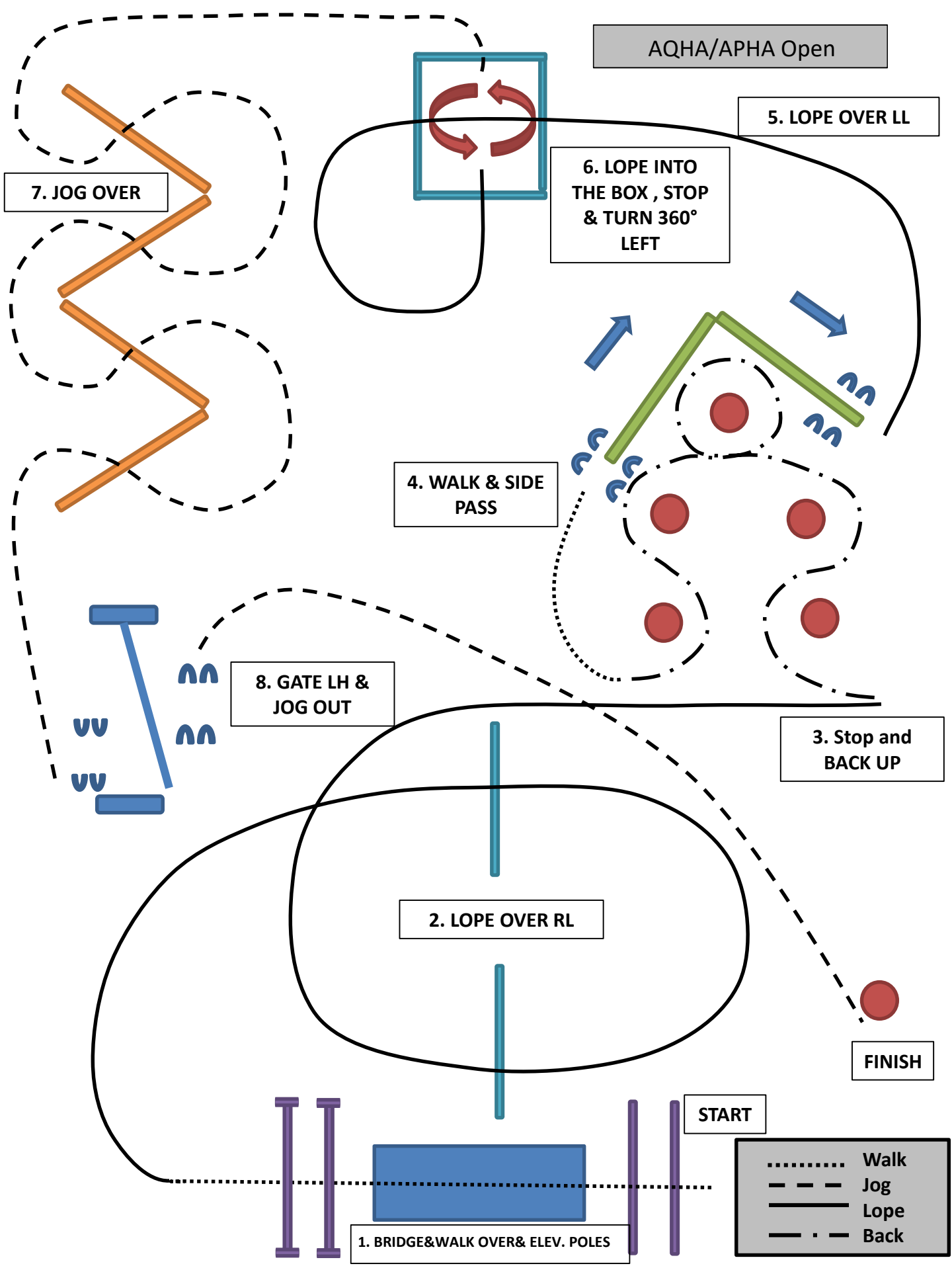
2. LOPE OVER RL

FINISH

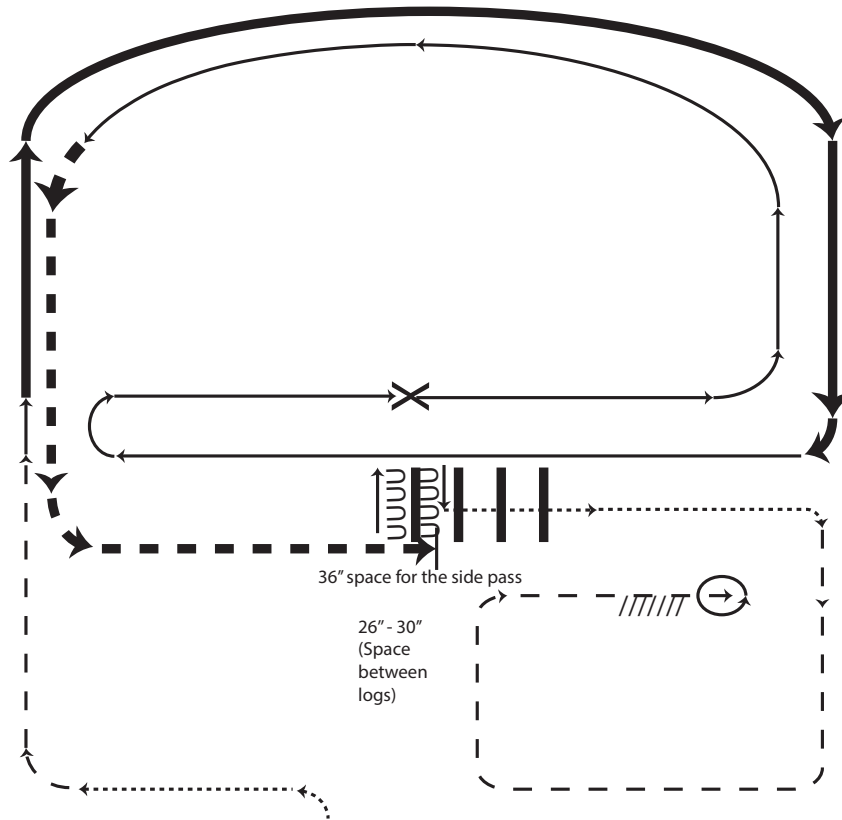
START

1. BRIDGE & WALK OVER & ELEV. POLES

.....	Walk
- - -	Jog
————	Lope
- . -	Back



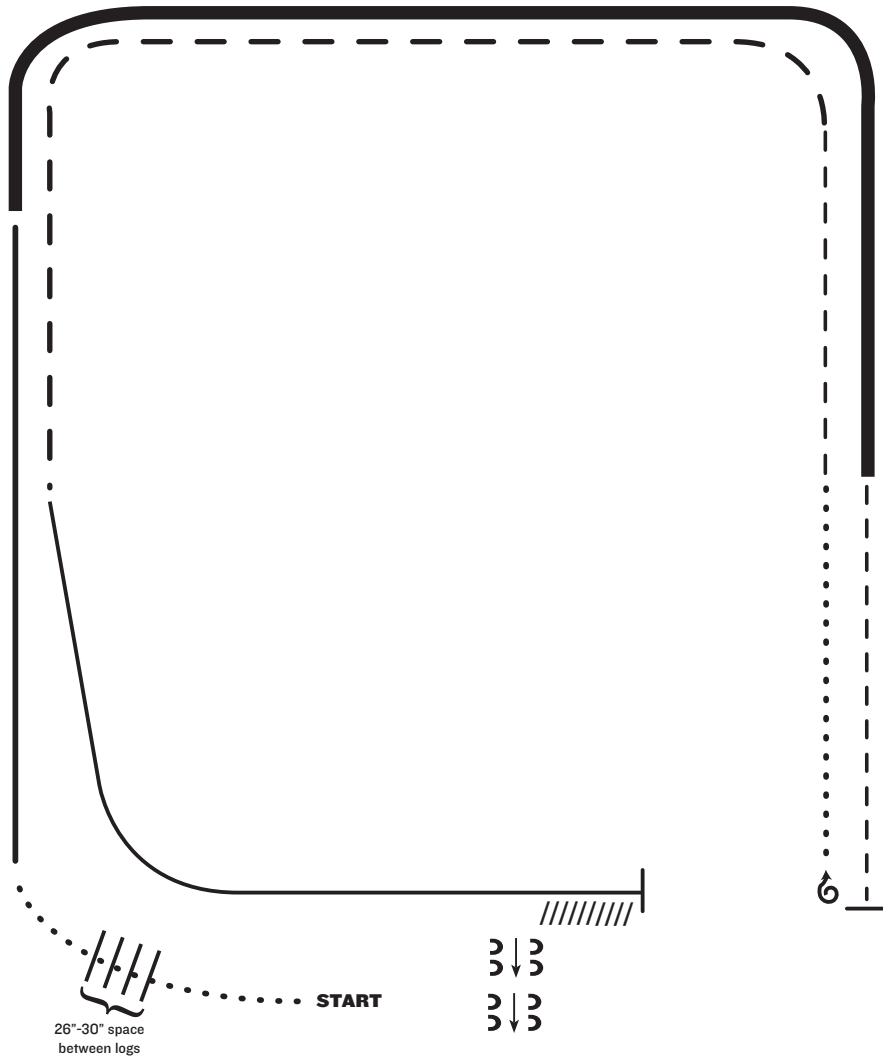
AQHA RANCH RIDING PATTERN 4



- X Lead Change
- • Walk
- - Trot
- - Ext Trot
- — Lope
- — Ext Lope
- //// //// Back

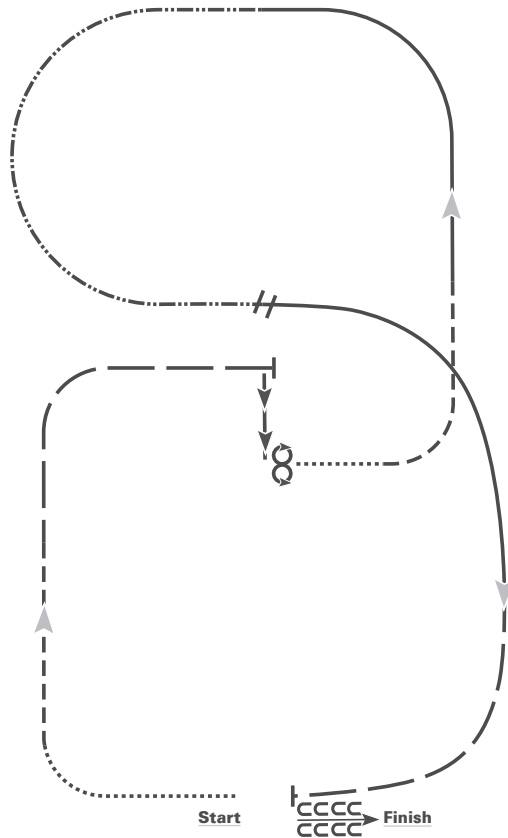
1. Walk
2. Trot
3. Extended lope-right lead
4. Lope-right lead
5. Change leads (simple or flying)
6. Lope left lead
7. Extended trot
8. Stop, side pass left, side pass right, 1/2 way
9. Walk over logs
10. Walk
11. Trot square
12. Stop, 360° turn left, back

AQHA RANCH RIDING PATTERN 6



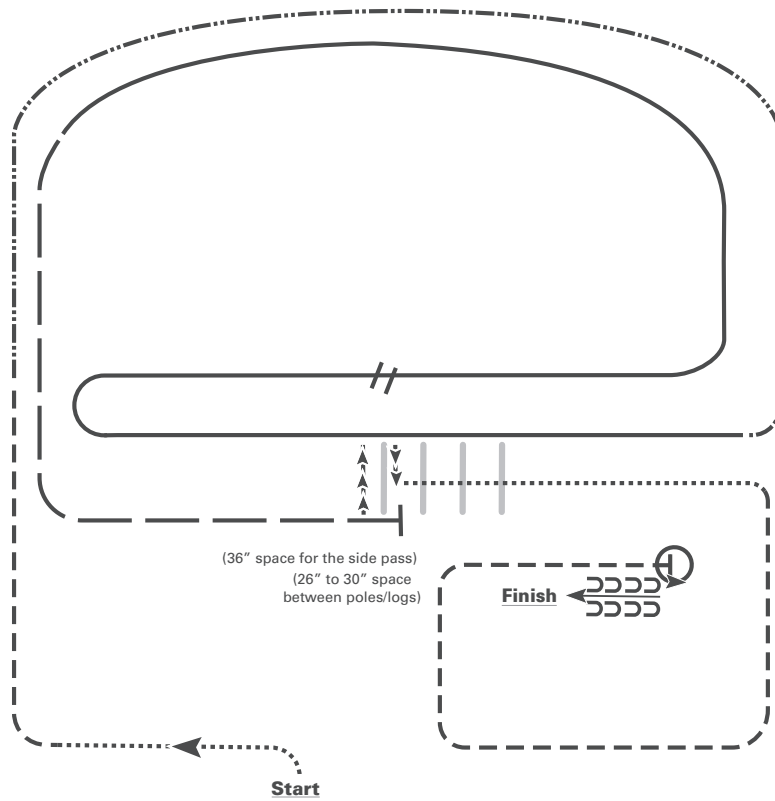
1. Walk
2. Walk over logs
3. Lope right lead
4. Extended lope (right lead)
5. Trot
6. Stop, 1 1/2 turns right
7. Walk
8. Trot
9. Extended trot
10. Lope left lead
11. Stop and Back
12. Side pass right

APHA Ranch Riding Pattern 3



1. Walk to the left around corner of the arena
2. Trot
3. Extend alongside of the arena and around the corner to center
4. Stop, side pass right
5. 360 turn each direction (either way 1st)
6. Walk
7. Trot
8. Lope left lead
9. Extend the lope
10. Change leads (simple or flying)
11. Collect to the lope
12. Extend trot
13. Stop and back

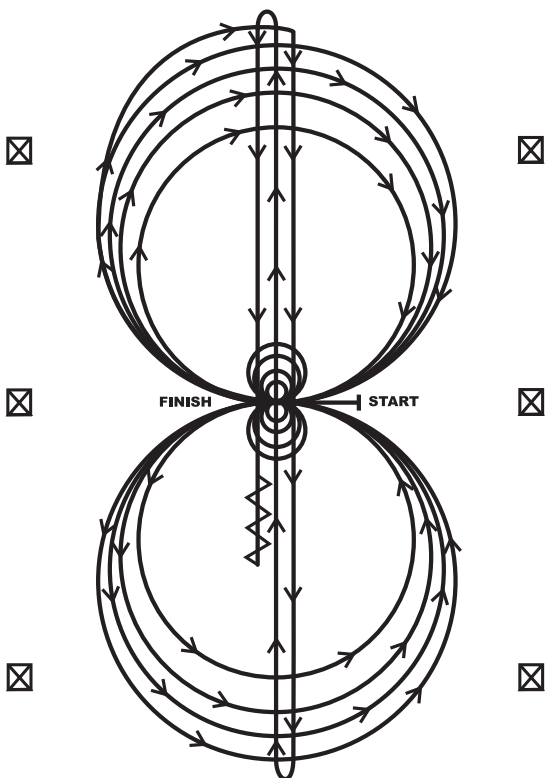
APHA Ranch Riding Pattern 5



1. Walk
2. Trot
3. Extended lope-right lead
4. Lope-right lead
5. Change leads (simple or flying)
6. Lope left lead
7. Extended trot
8. Stop, side pass left, side pass right, 1/2 way
9. Walk over logs
10. Walk
11. Trot square
12. Stop, 360° turn left, back

PATTERN

4



PATTERN

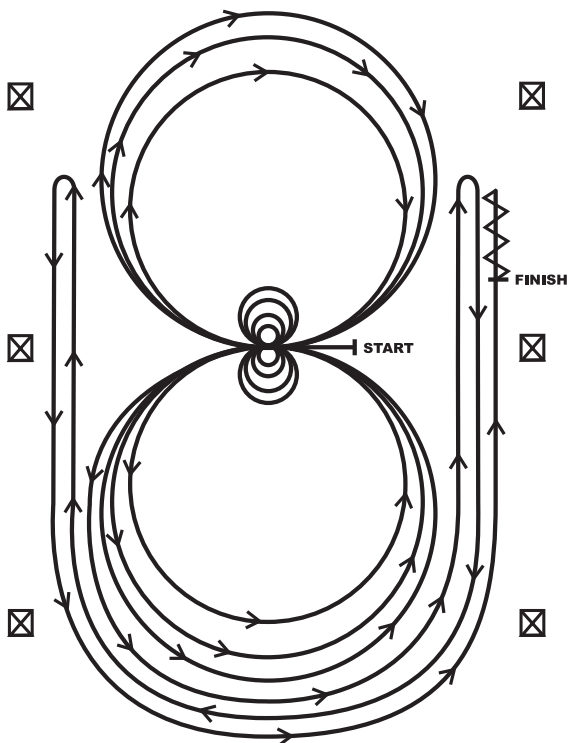
4

Horses may walk or jog to the center of the arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first two large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the left. Hesitate.
5. Beginning on the right lead, run a large fast circle to the right, change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback—no hesitation.
7. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
8. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

PATTERN

6



PATTERN

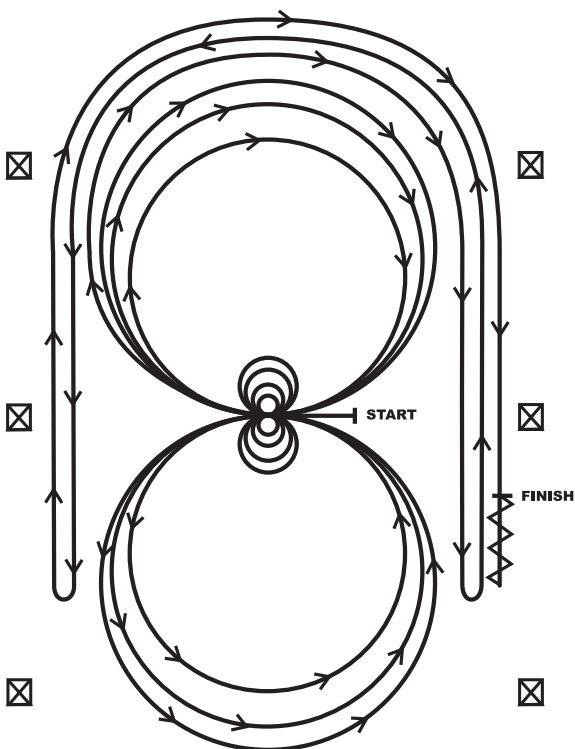
6

Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the right. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.

PATTERN

8



PATTERN

8

Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center maker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.